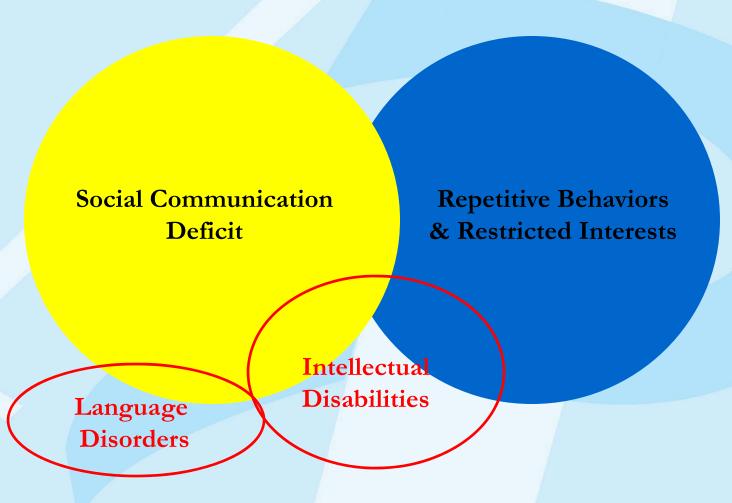
## AUTISM SPECTRUM DISORDER



















#### AUTISM SPECTRUM DISORDER

#### Persistent Deficits in Social Communication & Social Interaction

#### **Deficits in Social-Emotional Reciprocity**

Failure to Initiate or Respond to **Social Interaction**  **Reduced Sharing of** Interests, Emotions or Affect

**Abnormal Social Approach** and Failure of Back & **Forth Conversations** 

#### Deficits in Non Verbal Communication for Social Interaction

Total Lack of Facial **Expressions & Non-Verbal Communication** 

Abnormalities in Body Language or Deficits in Verbal & Non Verbal **Understanding Gestures** 

**Poorly Integrated** Communication

#### Deficits in Developing, Maintaining & Understanding Relationships

Absence of **Interest in Peers**  Difficulties in Sharing, **Imaginative Play or** in Making Friends

**Difficulties Adjusting Behavior to Suit Social Context** 

#### Restricted, Repetitive Pattern of Bhavior, Interests or Activities

#### Stereotyped or Repetitive Motor Movements, Use of Objects or Speech

- Simple Motor Stereotypies: Lining Up Toy or Flipping Objects
- Echolalia
- Idiosyncratic Phrases

#### Insistence on Sameness, Inflexible Adherence to Routines, or

#### Ritualized Patterns of Verbal or Nonverbal Behavior

- Extreme Distress at Small Changes
- Difficulties with Transition
- Rigid Thinking Patterns
- Greeting Rituals
- Need to Take Same Route or Eat Same Foods Every Day

#### Highly Restricted, Fixed Interests: Abnormal in Intensity or Focus

- Strong Attachment to or Preoccupation with Unusual Objects
- Excessively Circumscribed or Perseverative Interests

## Hyper or Hypo Reactivity to Sensory Input or Unusual Interest in Sensory Aspects of the Environment

- Apparent Indifference to Pain/Temperature
- Adverse Response to Specific Sounds or Textures
- Excessive Smelling or Touching of Objects
- Visual Fascination with Lights or Movements



- Not Socially Motivated
- Not Intrinsically Motivated
- Not Motivated by Peer Approval
- Motivated by Negative Attention



#### EXTERNAL REINFORCEMENT



















- Don't Learn Through Experiences
- Aren't One Trial Learners
- Don't Learn Through Group Instructions
- Don't Learn Through Continuous Teaching
- Need Continuous Practice
- "Prompt Dependent"





## SYSTEMATIC & INDIVIDUALIZED INSTRUCTION



- Can Learn WITHOUT Accommodations
- Extremely Capable!
- Some Students Can Become Indistinguishable



#### HIGHER EXPECTATIONS

















- Learning is Uneven
- Is Able To Block Out All Input
- Primarily Utilizes One Input Modality
- Passive Behavior Problems



## **AUTISM IS DIFFERENT!!!**



















#### CRITICAL THINKING



- Children with ASD:
  - Visual Learners
  - Need Predictability
  - Prompt Dependent
  - Crave Deep Pressure
  - Have Robotic Language
  - Aren't Socially Interested
- Cause of Autism
- Increase in Prevalence



## COMPONENTS of EFFECTIVE EDUCATION

• Evidence Based Educational Practices ABA



• High Expectations: Students ARE Capable!

Accommodations Only as Necessary

Individualization

















# WHAT'S ABA??? OUTSTANDING TEACHING



- High Expectations
- Powerful Motivator (Reinforcement)
- Gives Clear and Accurate Feedback
- Provides Assistance AS NECESSARY
- OBSESSIVELY SYSTEMATIC!!!
- Practice, Practice!
- Adjusts Teaching Strategies Based Upon the Learner



#### NOT ALL ABA IS ALIKE!

#### Rigid

#### Structured Flexilibity

- Eliminate Distractions
- Robotic Style
- Exclusively 1:1
- Discrete Trail Teaching
- Food Reinforcers

- Most Natural Setting Possible
- Natural Style
- 1:1, Small Group & Large Group
- DTT, TI's & Continuous Teaching
- Engagement, Activities, Toys
- RIGID PROCTOLS
   CLINICAL JUDGMENT







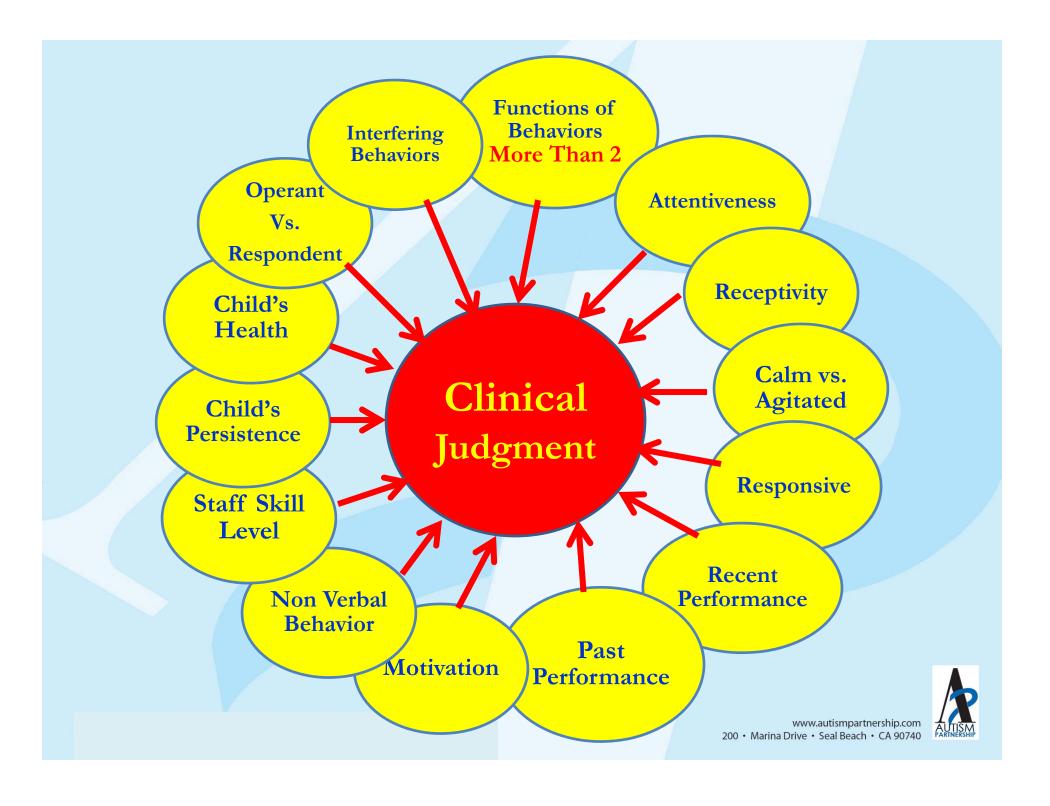












## CHILDREN WITH ASD



















## COMPONENTS of EFFECTIVE EDUCATION

- Catch Student's Doing the Right Thing!
- Functional Behavior Assessment
- Teach Replacement Skills
- Teach "Learning How to Learn" Skills
- Obsessively Systematic





"HOW COME I NEVER GET CAUGHT BEIN'GOOD?"

#### REACTIVE PLAN

- Provide "C" Reinforcer Every \_\_\_\_ Minutes for the Absence of Disruptive Behaviors
- Disruptive Behaviors Should Result in the Least Amount of Attention Necessary
- Disruptive Behaviors Result in the Loss of Opportunity for Reinforcement

















## BEHAVIORS ARE LEARNED

Antecedent

Behavior

Consequence

**PAYOFFS** 



**COSTS** 



















### BEHAVIORAL CONSEQUENCES

#### **PAYOFFS**

Attention (+/-)

Avoidance/Escape

Access

**Self Stimulation** 

**Anger Release** 

Control



Reprimands

Instructions

Time Out

Ignoring



#### PROACTIVE PLAN

- Select Replacement Behavior Based Upon Functional Behavior Assessment
- Concentrated & Systematic Teaching
- Make Learning as Fun & Natural AS POSSIBLE
- Provide "A" Reinforcer Every \_\_\_\_ Times for the Presence of Appropriate Behavior

















## LEARNING HOW TO LEARN

- Sitting
- Giving Back Reinforcers
- Not Fidgeting or Grabbing
- Remaining Calm
- Paying Attention
- Joint Attention
- Following Directions

- Learning From **Feedback**
- Learning From **Prompts**
- Deductive/Inductive Reasoning
- Observational Learning
- Waiting
- Memory



















## COMPONENTS of EFFECTIVE EDUCATION

- Catch Student's Doing the Right Thing!
- Functional Behavior Assessment
- Teach Replacement Skills
- Teach "Learning How to Learn" Skills
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